Avoiding Additive Powers in Words

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"The three spheres continued to dance in my dream, a patternless, never-repeating dance. Yet, in the depths of my mind, the dance did possess a rhythm."

-from The Three-Body Problem by Cixin Liu

PLAN

SQUARES AND SQUARE-FREE WORDS

ABELIAN AND ADDITIVE SQUARES

OUTLOOK

A PROOF SKETCH

- An alphabet is a finite set of letters, treated simply as symbols, e.g.,
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- Which patterns can be avoided, and which patterns must inevitably occur?

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- One can define cubes, 4th powers, etc. in a similar manner.

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 $h^{4}(0) = 012021012102012021020121$
 \vdots
 $h^{\omega}(0) = 012021012102012021020121 \cdots$

THE ORIGIN OF COMBINATORICS ON WORDS

Theorem: $h^{\omega}(0) = 012021012102012021020121...$ is square-free.



Axel Thue (1863-1922)

PLAN

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ABELIAN AND ADDITIVE SQUARES

OUTLOOK

A PROOF SKETCH

An abelian square is a word of the form $x\tilde{x}$, where \tilde{x} is an anagram of x.

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- Unlike regular squares, they are NOT avoidable over three letters.
- ► Theorem (Keränen 1992): Abelian squares are avoidable over four letters.
- ▶ The word $\sigma^{\omega}(0)$ avoids abelian squares, where

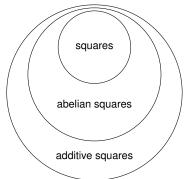
 - $\sigma(2) = 2302010301021013123202321323031303203010203231232021030102013032030102013110121310302$

An additive square is a word of the form $x\tilde{x}$, where x and \tilde{x} have the same length and the same sum.

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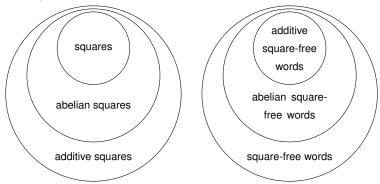
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- ► The word

$$h^{\omega}(0) = 0314301103434303101101103143\cdots$$

avoids additive cubes, where

$$h(0) = 03$$

 $h(1) = 43$
 $h(3) = 1$
 $h(4) = 01$

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Theorem (Currie, Mol, Rampersad, and Shallit 2021+): A more efficient algorithm for additive powers (with stronger conditions on h).

- ► The algorithm is easy to implement.
- ► It is efficient enough to work in practice!



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- ➤ Show that these seed words cannot look "too different" from additive powers there are only finitely many possible *templates* for these seed words.
- ► Enumerate all short words in $h^{\omega}(0)$, and check to see if they match any of the templates.

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- ▶ In fact, $g(f^{\omega}(0))$ is additive 4th power-free, where

```
g(0) = 0001001110010001100011

g(1) = 0001001110011101100011

g(2) = 0111001110011101100011
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Hopefully this method will prove useful!

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A Proof Sketch

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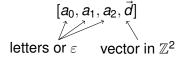
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Some questions:

- ▶ What are these conditions?
- ► How do we describe the "seed words" for additive squares? Let's find out by sketching the proof.

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$$[a_0,a_1,a_2,\vec{d}]$$
 letters or ε vector in \mathbb{Z}^2

► A word w is an *instance* of this template if

$$w = a_0 w_0 a_1 w_1 a_2$$
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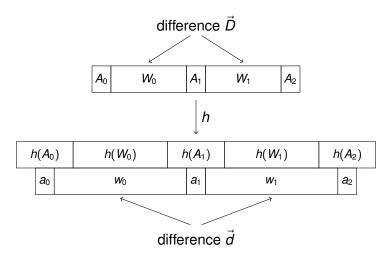
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- ► An instance of $[\varepsilon, \varepsilon, \varepsilon, \vec{0}]$ is an additive square.
- ► An instance of $[0, 1, 0, [1, 3]^T]$ is "not too far" from an additive square.

PARENTS

Every long-enough instance of a template must have come from an instance of another template – a *parent*.



- ► Condition 1: For all letters x,
 - ▶ the length of h(x) is given by ax + b for some $a, b \in \mathbb{Z}$, and
 - ▶ the sum of h(x) is given by cx + d for some $c, d \in \mathbb{Z}$.

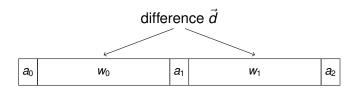
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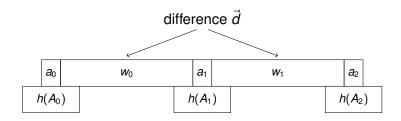
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- ► Then $\vec{\sigma}(h(W)) = M_h \vec{\sigma}(W)$.
- ► Condition 2: M_h is invertible, so that

$$\vec{\sigma}(W) = M_h^{-1} \vec{\sigma}(h(W)).$$

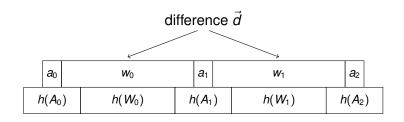
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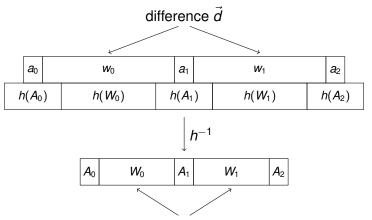
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difference \vec{D} determined by \vec{d} and the choice/position of the $h(A_i)$'s

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- ► Condition 3: All eigenvalues of M_h are larger than 1 in absolute value.

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- So taking preimages makes words shorter!
- So if $h^{\omega}(0)$ contains an instance of a template t, then $h^{\omega}(0)$ contains a *short* instance of some ancestor of t.

Suppose that *h* satisfies these four conditions.

► Consider the template $t = [\varepsilon, \varepsilon, \varepsilon, \vec{0}]$.

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- ▶ We enumerate all short factors of $h^{\omega}(0)$, and check to see if any of them is an instance of an ancestor of t.
 - If so, then $h^{\omega}(0)$ contains an additive square.
 - ▶ If not, then $h^{\omega}(0)$ is additive square-free!

